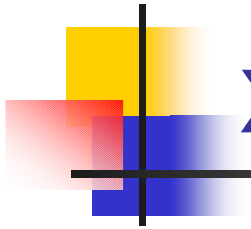
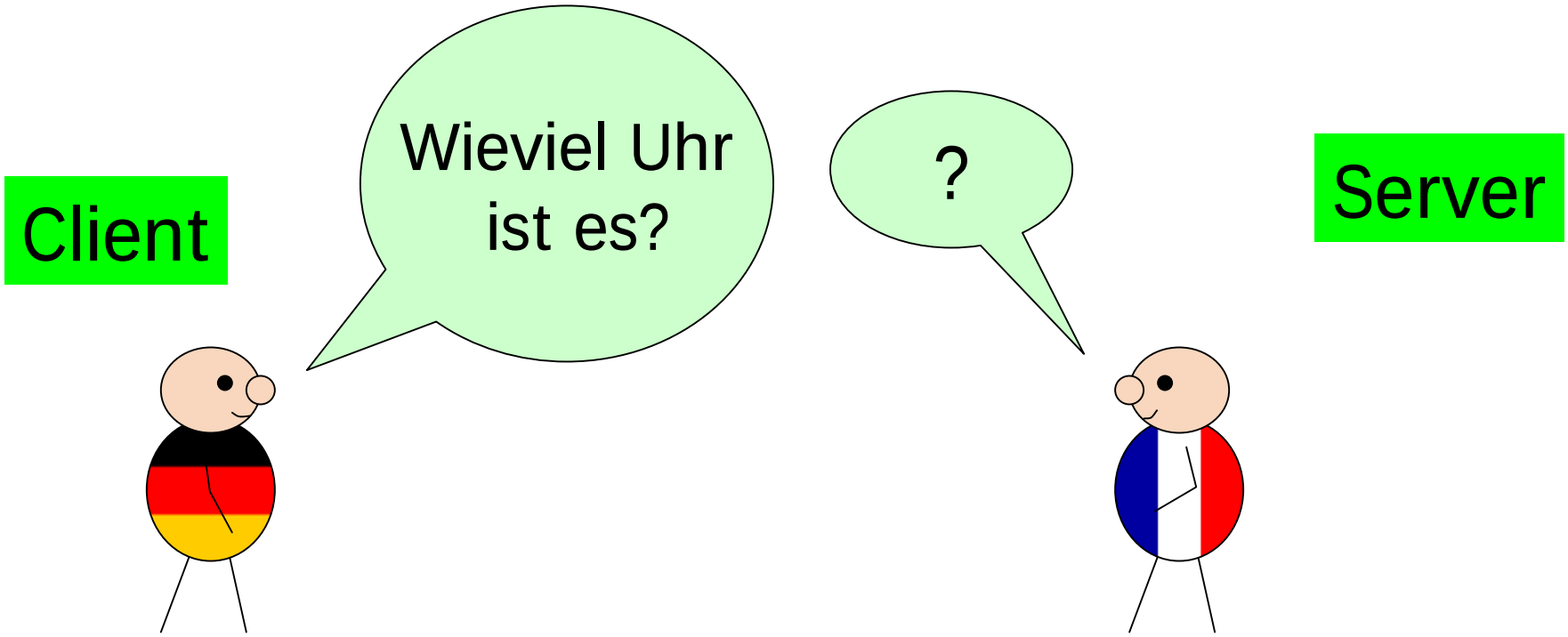


Distributed Programming - xmlrpc

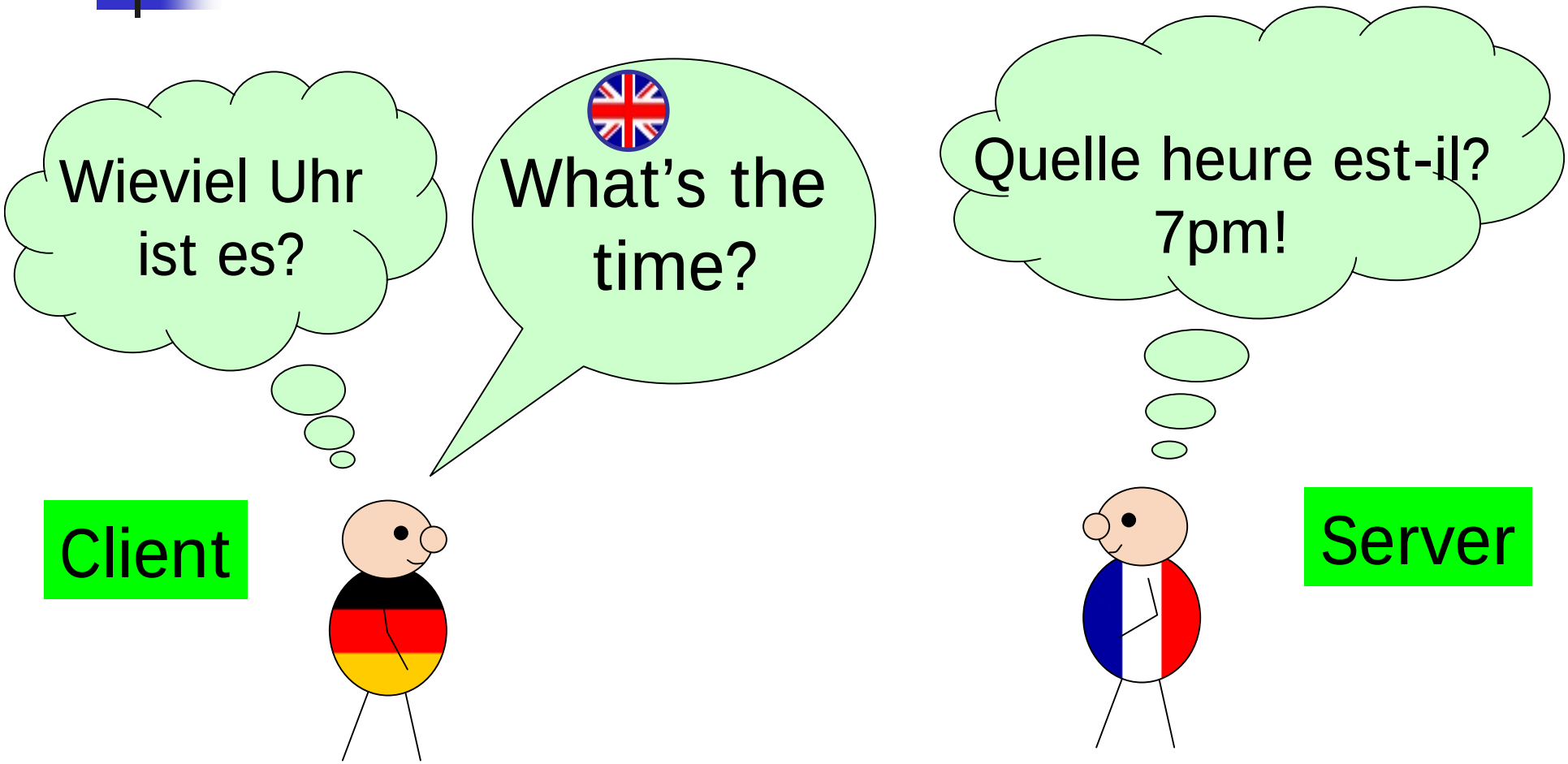
- Marc Conrad
  - D104a (Park Square Building)
  - Marc.Conrad@luton.ac.uk

- Resources:
  - www.xmlrpc.com
  - Blackboard

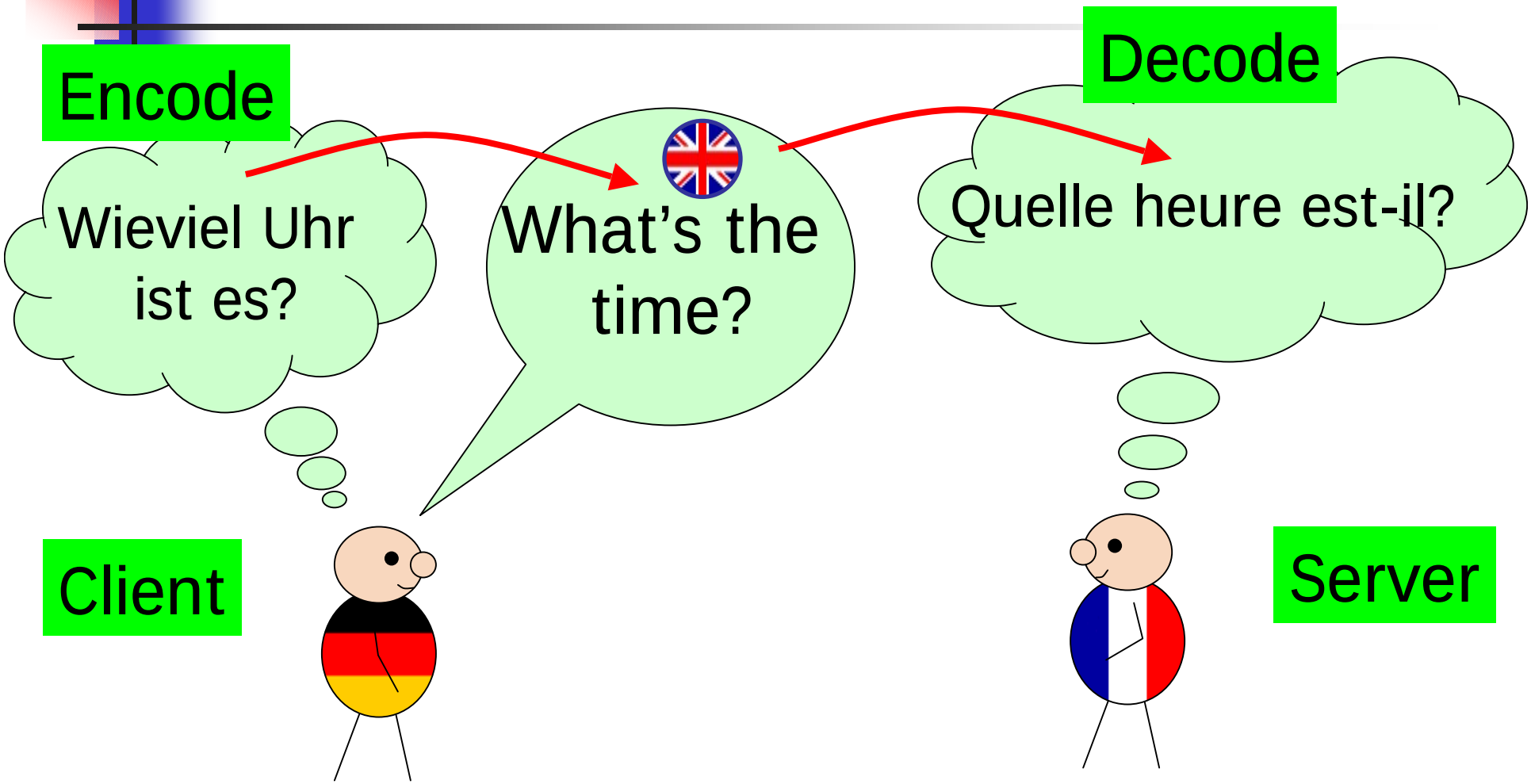
Client and Server have to understand each other.



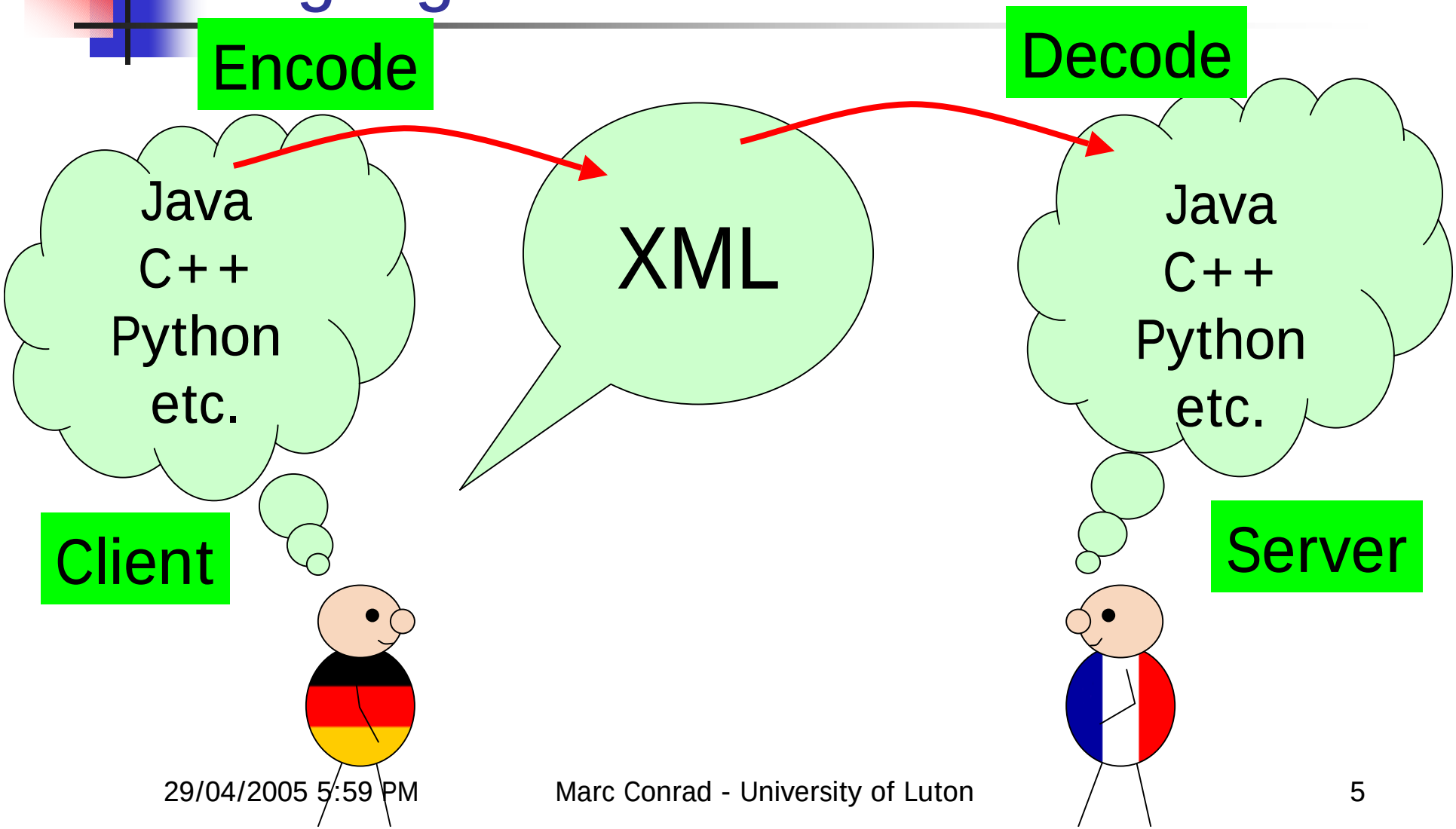
Client and Server agree on a common language.

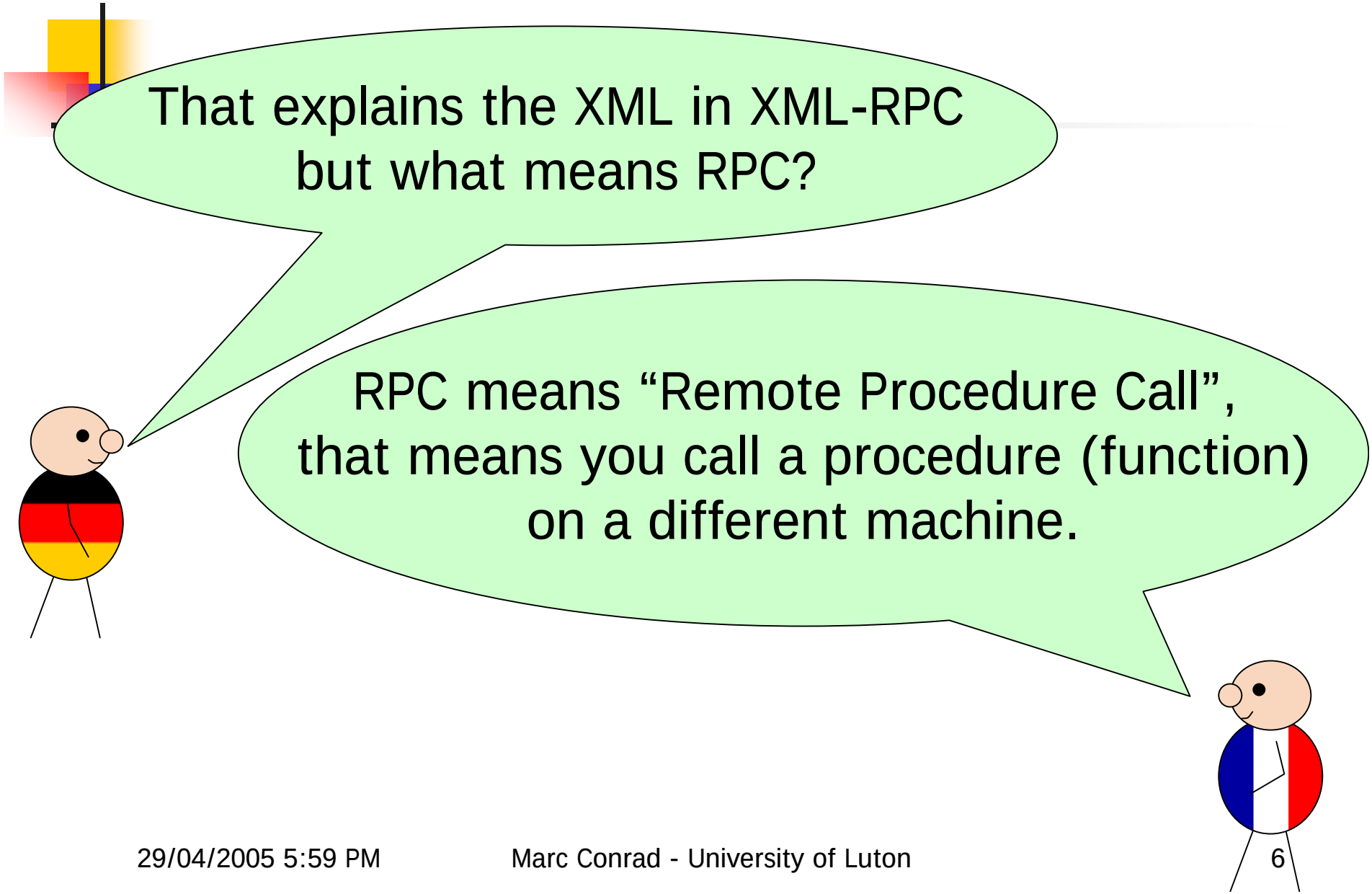


The client encodes the information in the “common language”, the server decodes the information.



XML-RPC uses XML as a common language to transmit data




That explains the XML in XML-RPC
but what means RPC?
RPC means “Remote Procedure Call”,
that means you call a procedure (function)
on a different machine.

```
public class Example {
 public int sum(int a, int b) {
    return a+b;
    }
 public static void main (String [] args) {
  Example eg = new Example();
  eg.sum(13,17);
 }
}
```

Local procedure call

Remote procedure call (RPC)

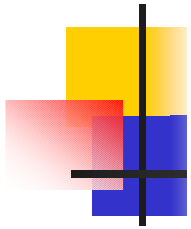
Client

```
[...]
eg.sum(13,17);
[...]
```

Server

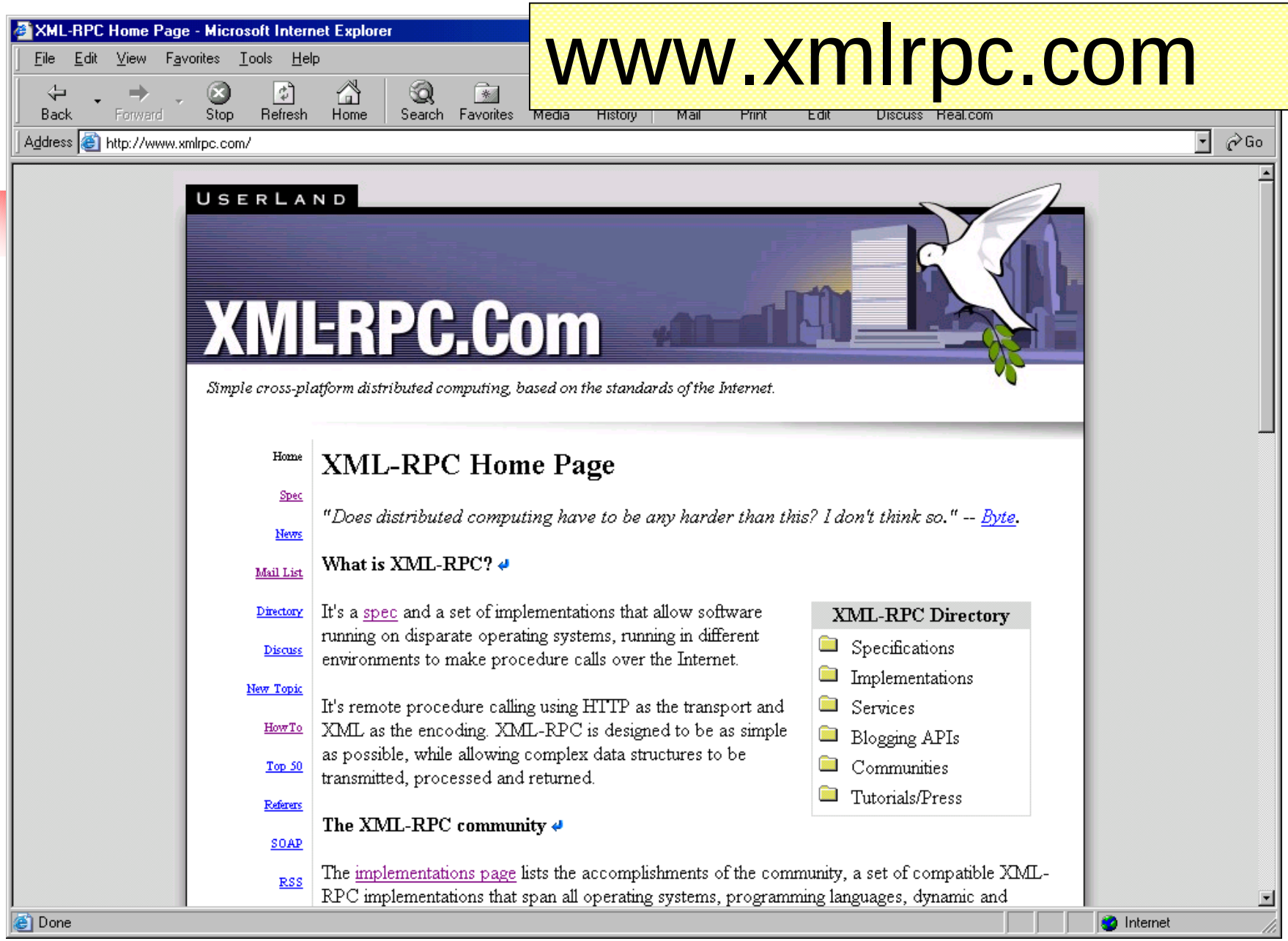
```
[...]
public int sum(int a, int b) {
    return a+b;
    }
[...]
```

RPC - Remote Procedure Call



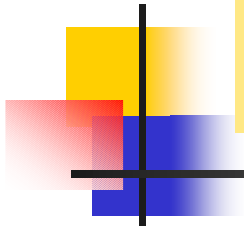
- RPC is a powerful technique for constructing distributed, **client-server** based applications.
- It is based on extending the notion of conventional, or local procedure calling.
- As “remote” suggests, the called procedure need not to exist in the same address space as the calling procedure.
  - The two processes may be on the same system, or they may be on different systems with a network connecting them.
- By using RPC, programmers of distributed applications avoid the details of the interface with the network.

www.xmlrpc.com



What is XML-RPC?

- It's a spec and a set of implementations that allow software running on disparate operating systems, running in different environments to make procedure calls over the Internet
- It's remote procedure calling using HTTP as the transport and XML as the encoding. XML-RPC is designed to be as simple as possible, while allowing complex data structures to be transmitted, processed and returned.



The specification, < 1800 words, is lightweight and easy to learn. Contains many examples.

- It's a spec and a set of implementations that allow software running on disparate operating systems, running in different environments to make procedure calls over the Internet
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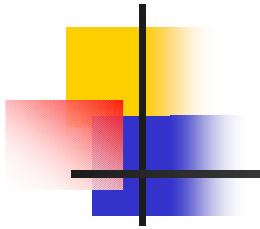

- It's a spec and a set of implementations that allow software running on disparate operating systems, running in different environments to

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HTTP as
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possible,
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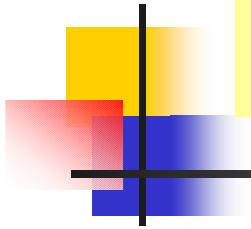
d.

Languages include:
C/C++, Java, Perl, Python, Frontier, Lisp, PHP, Microsoft .NET, Rebol, Real Basic, Tcl, Delphi, WebObjects and Zope

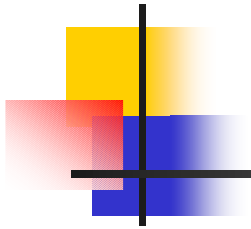
Uses existing protocols (HTTP) and a well established framework (XML).



- It's a spec and a set of implementations that allow software running on disparate operating systems, running in different environments to make procedure calls over the Internet
- It's remote procedure calling using HTTP as the transport and XML as the encoding. XML-RPC is designed to be as simple as possible, while allowing complex data structures to be transmitted, processed and returned.

The following data structures are supported: integer, boolean, string, double, date & time, base64 binaries, structs, arrays.

- allow software running on disparate operating systems, running in different environments to make procedure calls over the Internet
- It's remote procedure calling using HTTP as the transport and XML as the encoding. XML-RPC is designed to be as simple as possible, while allowing complex data structures to be transmitted, processed and returned.

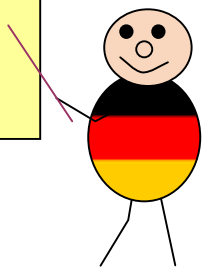


Example: An XML-RPC client/server application in Java.

- The Java package org.apache.xmlrpc provides classes to implement an XML-RPC client and an XML-RPC server. The package can be found at http://ws.apache.org/xmlrpc/
- A copy of the package is under the name cis69mc.jar on Blackboard.
- To compile and run Java classes with the package, copy it to your working directory and use the following commands (in a DOS shell):
  - javac -classpath ”cis69mc.jar;." xyz.java
  - java -classpath ”cis69mc.jar;." xyz.java

  (replace xyz by the name of your file)

A Java Client

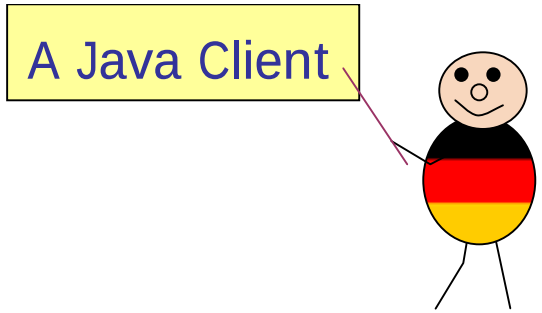


```
import java.util.*;
import org.apache.xmlrpc.*;

public class JavaClient {
 public static void main (String [] args) {
  try {
   XmlRpcClient server = new XmlRpcClient("http://localhost/RPC2");
   Vector params = new Vector();
   params.addElement(new Integer(17));
   params.addElement(new Integer(13));
   Object result = server.execute("sample.sum", params);
   int sum = ((Integer) result).intValue();
   System.out.println("The sum is: "+sum);
  } catch (Exception exception) {
   System.err.println("JavaClient: " + exception);
   }
  }
}
```

A Java Client

```
import java.util.*;
import org.apache.xmlrpc.*;

public class JavaClient {
 public static void main (String [] args) {
  try {
   XmlRpcClient server =
    XmlRpcClient("http:/
   Vector params = new
   params.addElement(r
   params.addElement(r
   Object result = serve
   int sum = ((Integer) r
   System.out.println("T
  } catch (Exception exc
   System.err.println("Ja
   }
  }
}
```

- The Java package org.apache.xmlrpc contains classes for XML-RPC Java clients and XML-RPC server. E.g. XmlRpcClient.
- The package java.util is necessary for the Vector class.




```
import java.util.*;
import org.apache.xmlrpc.*;


public class JavaClient {
 public static void main (String [] args) {
  try {
   XmlRpcClient server = new XmlRpcClient("http://localhost/RPC2");
   Vector params
   params.addEler
   params.addEler
   Object result =
   int sum = ((Int
   System.out.prin
  } catch (Excepti
   System.err.prin
   }
  }
}
```

- The Java package org.apache.xmlrpc contains classes for XML-RPC Java clients and XML-RPC server. E.g. XmlRpcClient. The source code of this package is free.
- The package java.util is necessary for the Vector class. java.util.Vector is part of the Java distribution.

```
import java.util.*;
import org.apache.xmlrpc.*;

public class JavaClient {
 public static void main (String [] args) {
  try {
   XmlRpcClient server = new XmlRpcClient("http://localhost/RPC2");
   Vector params = new Vector();
   params.addElement(new Integer(17));
   params.addElement(new Integer(13));
   Object result = server.execute("sample.sum", params);
```

- This line sends the request to the server. The procedure sum(17,13) is called on the server as if it were a local procedure. The return value of a procedure call is always an Object.
- “sample” denotes a *handler* that is defined in the server.

A Java Client

- The parameters of the procedure call are *always* collected in a Vector.

```
import java.util.*;
im
pu
 p
  try {
   XmlRpcClient server = new XmlRpcClient("http://localhost/RPC2");
   Vector params = new Vector();
   params.addElement(new Integer(17));
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   Object result = server.execute("sample.sum", params);
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A Java Client

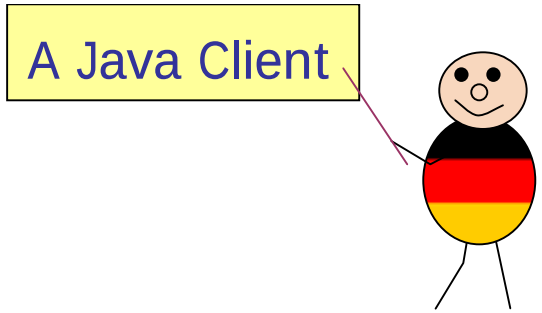
```
import java.util.*;
import org.apache.xmlrpc.*;

public class JavaClient {
 public static void main (String [] args) {
  try {
   XmlRpcClient server = new XmlRpcClient("http://localhost/RPC2");
   Vector params = new Vector();
   params.add
   params.add
   Object resu
   int sum = (
   System.out
  } catch (Exc
   System.err.
   }
  }
}
```

- The XmlRpcClient class is constructed by specifying the “web address” of the server machine followed by /RPC2. E.g.
  - localhost - means the local machine.
  - An IP number, e.g. 194.80.215.219
  - A name, e.g. cis69.dyndns.org
  - All of the above, followed by a port number, e.g. cis69.dyndns.org:8080. The default port is 80.

- As the result of the remote procedure call is always an Object it has to be casted to the appropriate type (here: Integer).

```
public static void main (String [] args) {
 try {
  XmlRpcClient server = new XmlRpcClient("http://localhost/RPC2");
  Vector params = new Vector();
  params.addElement(new Integer(17));
  params.addElement(new Integer(13));
  Object result = server.execute("sample.sum", params);
  int sum = ((Integer) result).intValue();
  System.out.println("The sum is: "+sum);
 } catch (Exception exception) {
  System.err.println("JavaClient: " + exception);
  }
 }
}
```

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   Object result = server.execut
   int sum = ((Integer) result).i
   System.out.println("The sum is: "+sum);
  } catch (Exception exception) {
   System.err.println("JavaClient: " + exception);
   }
  }
}
```
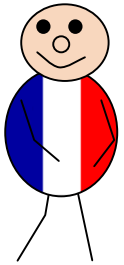

- When problems occur (no connection, etc.) an Exception is thrown and has to be caught.

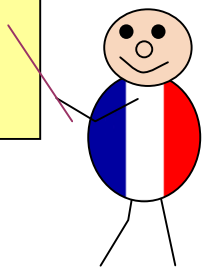
Client ⟶ Server



```
<?xml version="1.0" encoding="ISO-8859-1"?>
<methodCall>
   <methodName>sample.sum</methodName>
   <params>
        <param>
              <value><int>17</int></value>
        </param>
        <param>
              <value><int>13</int></value>
        </param>
   </params>
</methodCall>
```

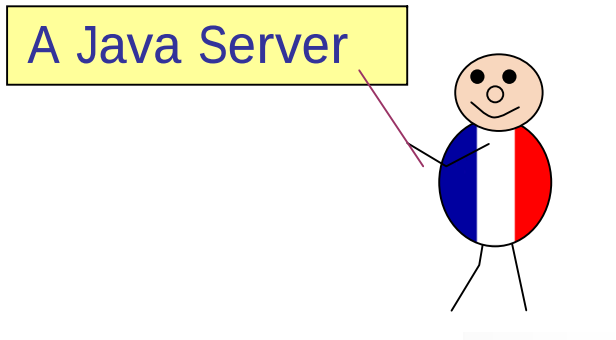
- This is what the client sends to the server.

A Java Server



```
import org.apache.xmlrpc.*;

public class JavaServer {
 public Integer sum(int x, int y) {
  return new Integer(x+y);
  }
 public static void main (String [] args) {
  try {
   WebServer server = new WebServer(80);
   server.addHandler("sample", new JavaServer());
   server.start();
  } catch (Exception exception) {
   System.err.println("JavaServer: " + exception);
   }
  }
}
```

```
import org.apache.xmlrpc.*;

public class JavaServer {
 public Integer sum(int x, int y) {
  return new Integer(x+y);
  }
 public static void main (String [] args) {
  try {
   WebServer server = new WebServer(80);
   server.addHandler("sample", new JavaServer());
   server.start();
  } catch (Exception exception) {
   System.e
   }
  }
}
```



- The package org.apache.xmlrpc contains the class WebServer for a XML-RPC Server implementation

```
import org.apache.xmlrpc.*;

public class JavaServer {
 public Integer sum(int x, int y) {
  return new Integer(x+y);
  }
 public static void main (String [] args) {
  try {
   WebServer server = new WebServer(80);
   server.addHandler("sample", new JavaServer());
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  } c
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  }
 }
}
```
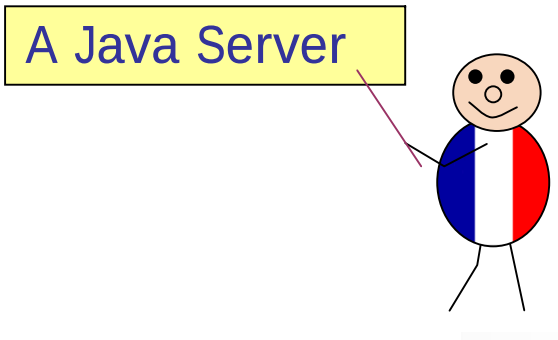
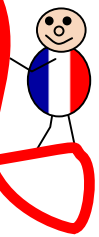



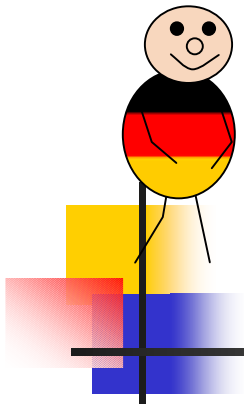
- The procedure that is called remotely is implemented as a public method in a class.
- An instance of this class is then associated with a handler that is accessible by the client.

A Java Server

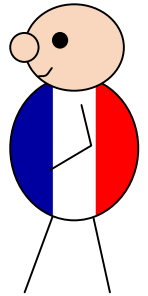
- The server is initialised by the port number (here: 80).
- The server starts to listen at port 80.

```
import org.ap

public class J
 public Intege
  return new
  }
 public static void main (String [] args) {
  try {
   WebServer server = new WebServer(80);
   server.addHandler("sample", new JavaServer());
   server.start();
  } catch (Exception exception) {
   System.err.println("JavaServer: " + exception);
   }
  }
 }
```





Client ← Server



```
<?xml version="1.0" encoding="ISO-8859-1"?>
<methodResponse>
   <params>
      <param>
         <value><int>30</int></value>
      </param>
   </params>
</methodResponse>
```

SOAP (Simple Object Access Protocol)

- SOAP is another protocol for Client/Server applications.
- The general principle is similar as XML-RPC by using XML as common language.
- Also labelled as “lightweight”, but the specification is > 77000 words.