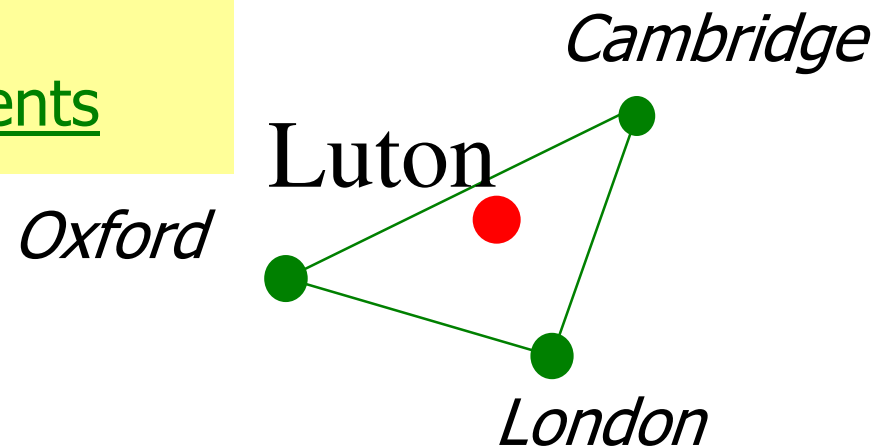
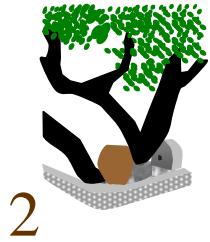


A Java Production System for Musically Pleasing Sonic Events

- Marc Conrad
- Tim French
- Marcia Gibson
 - University of Luton
 - <http://perisic.com/sonicevents>





Why?

- Inherent drawback of existing security technologies.
- Use of recognition based systems.
- Which refers usually to:



- Image-based systems have inherent drawbacks of their own, for instances
 - Accessibility
 - Telephone
- We need an alternative, namely:

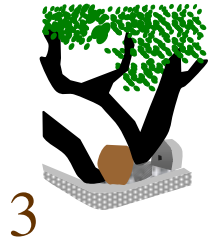


Sound

Or, to be more precise:

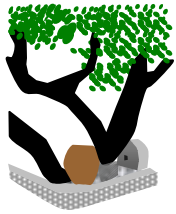
Sonic events





The Goal

- Construct an alphabet of sonic events with the following constraints:
 - Distinguishable by the musically untrained ear.
 - Recognisable through physical characteristics.
 - Deterministically generated from seed values.
 - Virtually infinite in number.

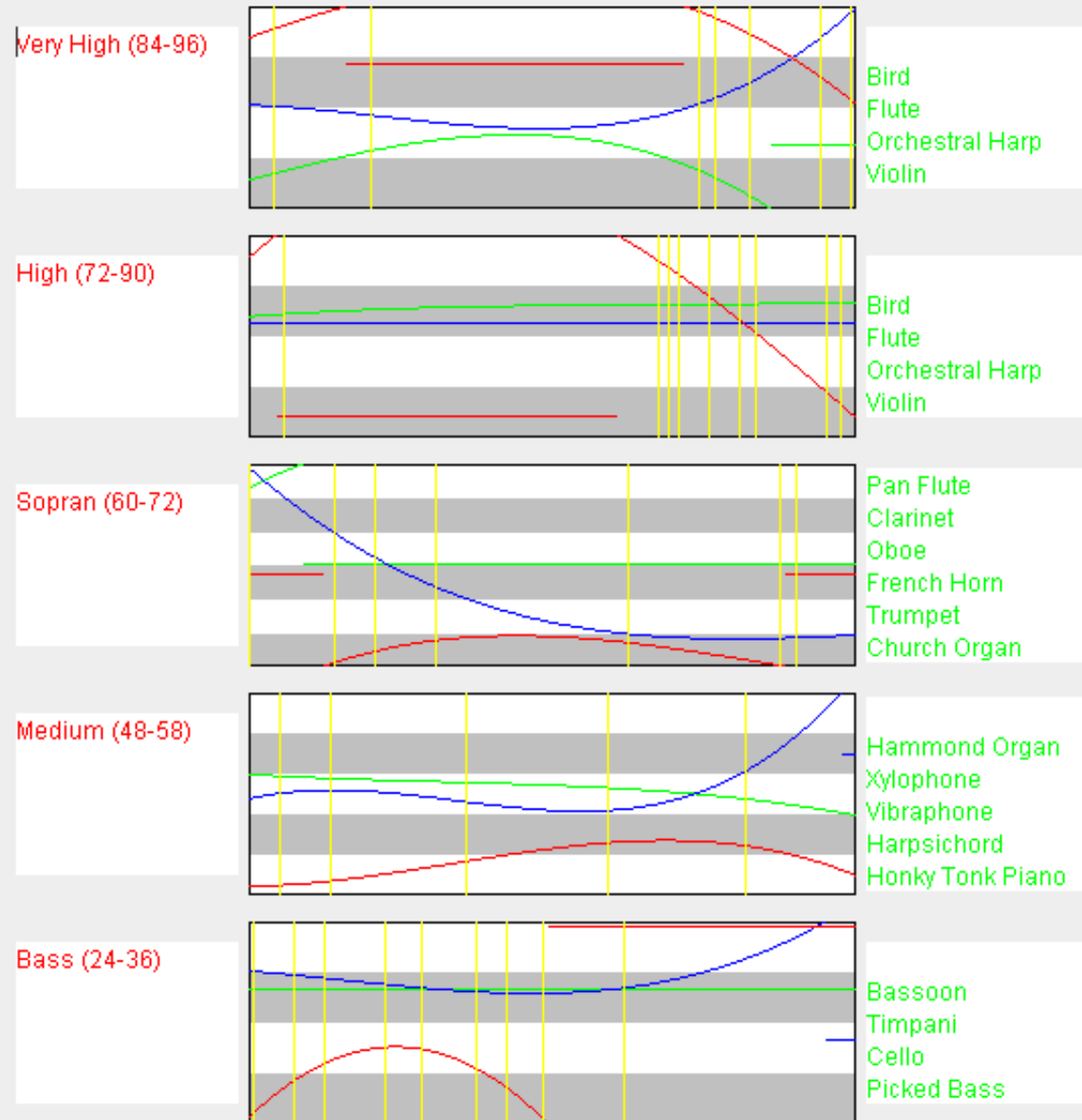


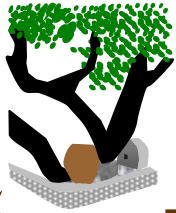
4

Example Score

■ Functions for:

- Pitch
- Velocity
- Timbre

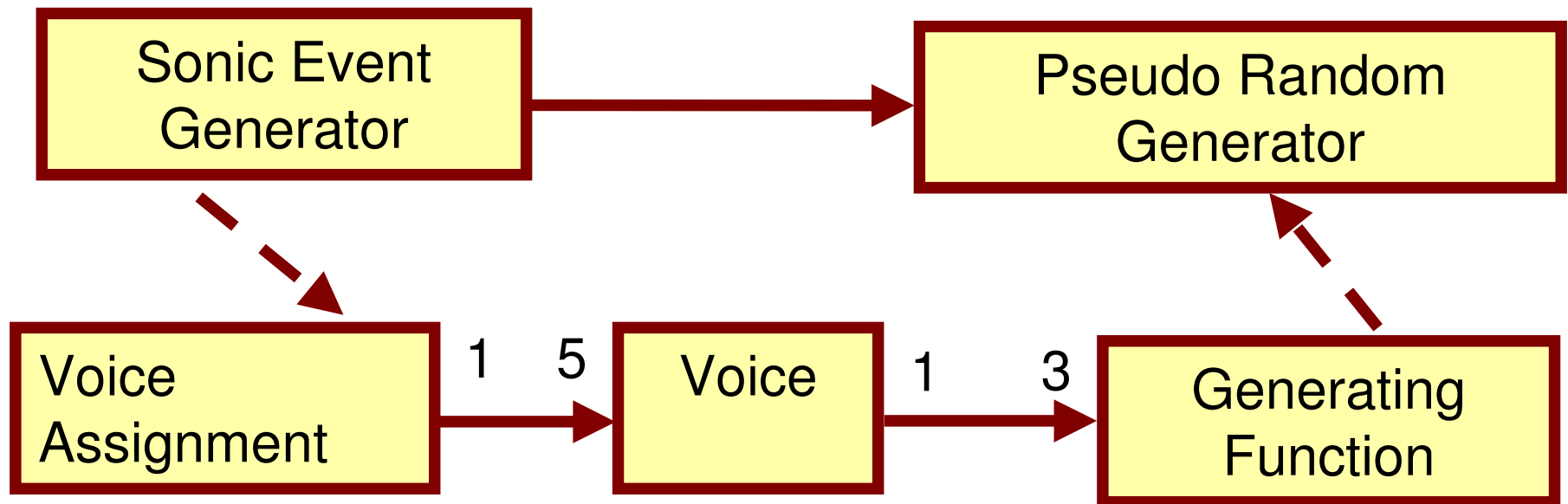


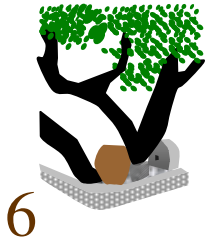


Implementation Issues

5

- The application area of our sonic event production system is authentication. It does not exist as an isolated “music producing hard- or software” but is likely to be embedded as part of a wider system that meets industrial standards
 - Use of modular, object-oriented code.





(This is the last slide)

Any Questions?

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